

>DESIGNING

A WORKSHOP BY
ALMAR BOK &
ZINA BURGERS

SEPT 11, 2023

LEARNING
EXPERIENCES





LEARNING EXPERIENCE

1,5h (45m pressure c)

Facilitating
Collaborative/
collective learning

Response to Z00P



LEARNING EXPERIENCE

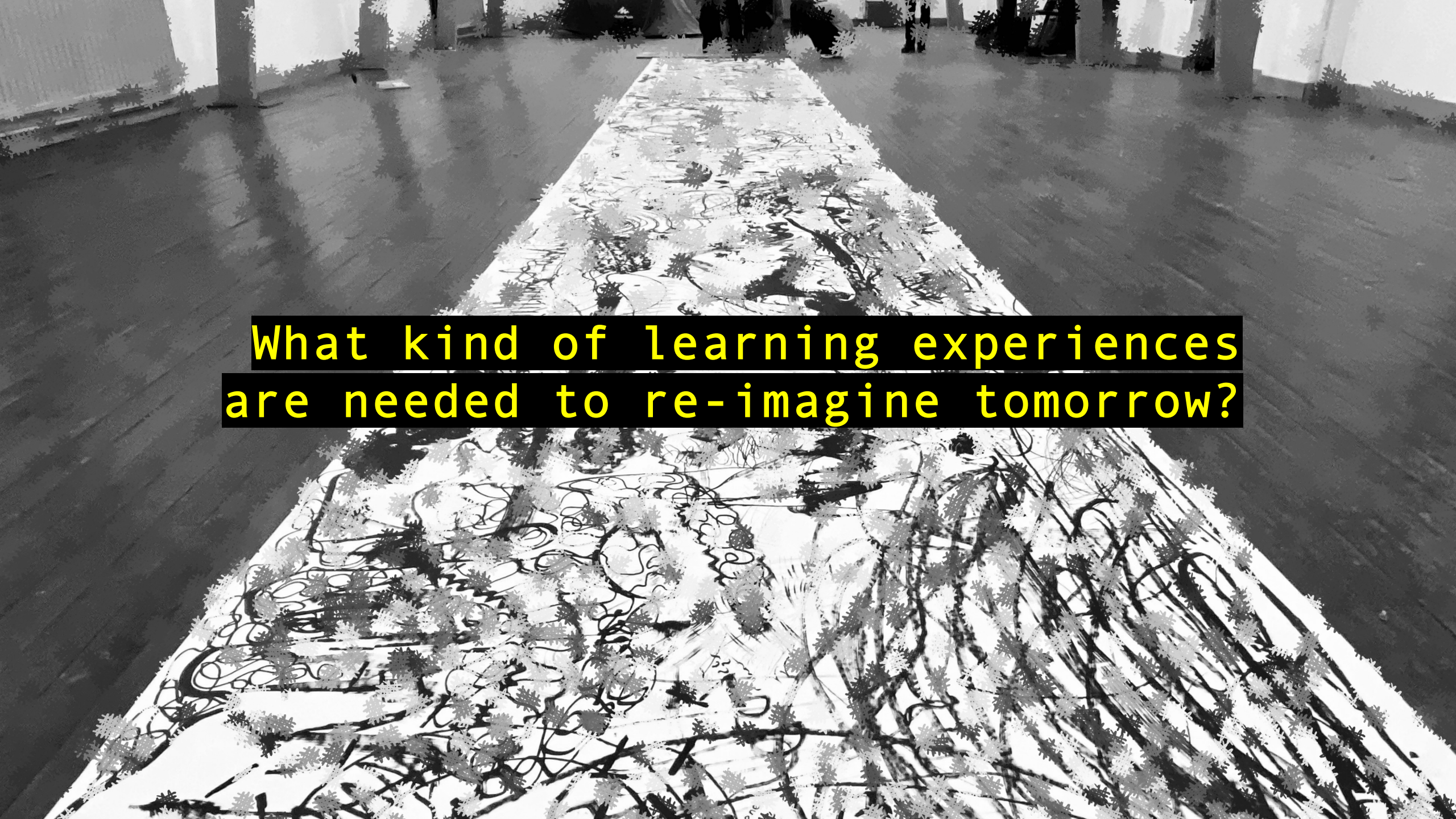
Experiential

Multi-sensory/
embodied

Experimental form

Facilitated flow

Situated

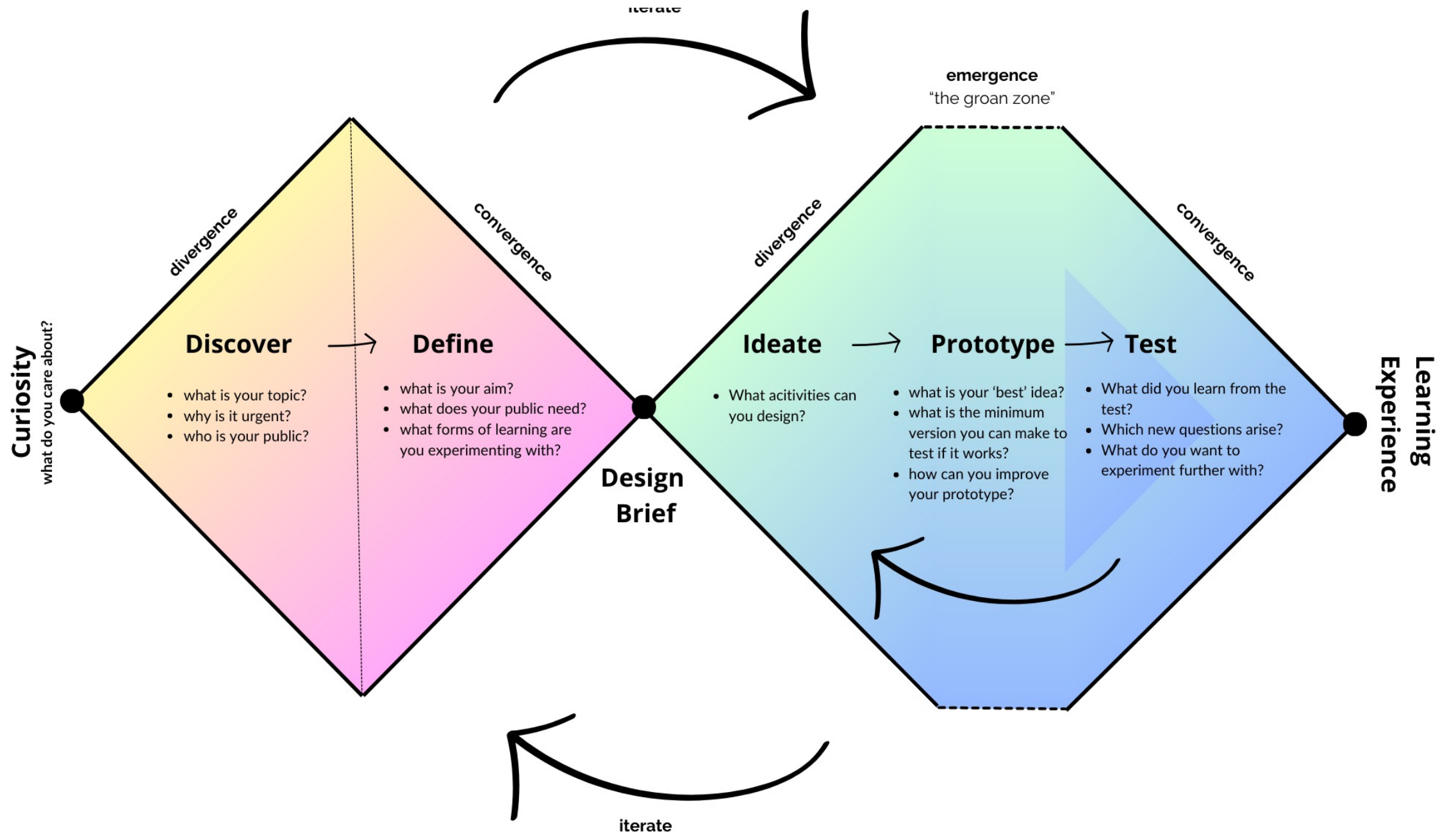


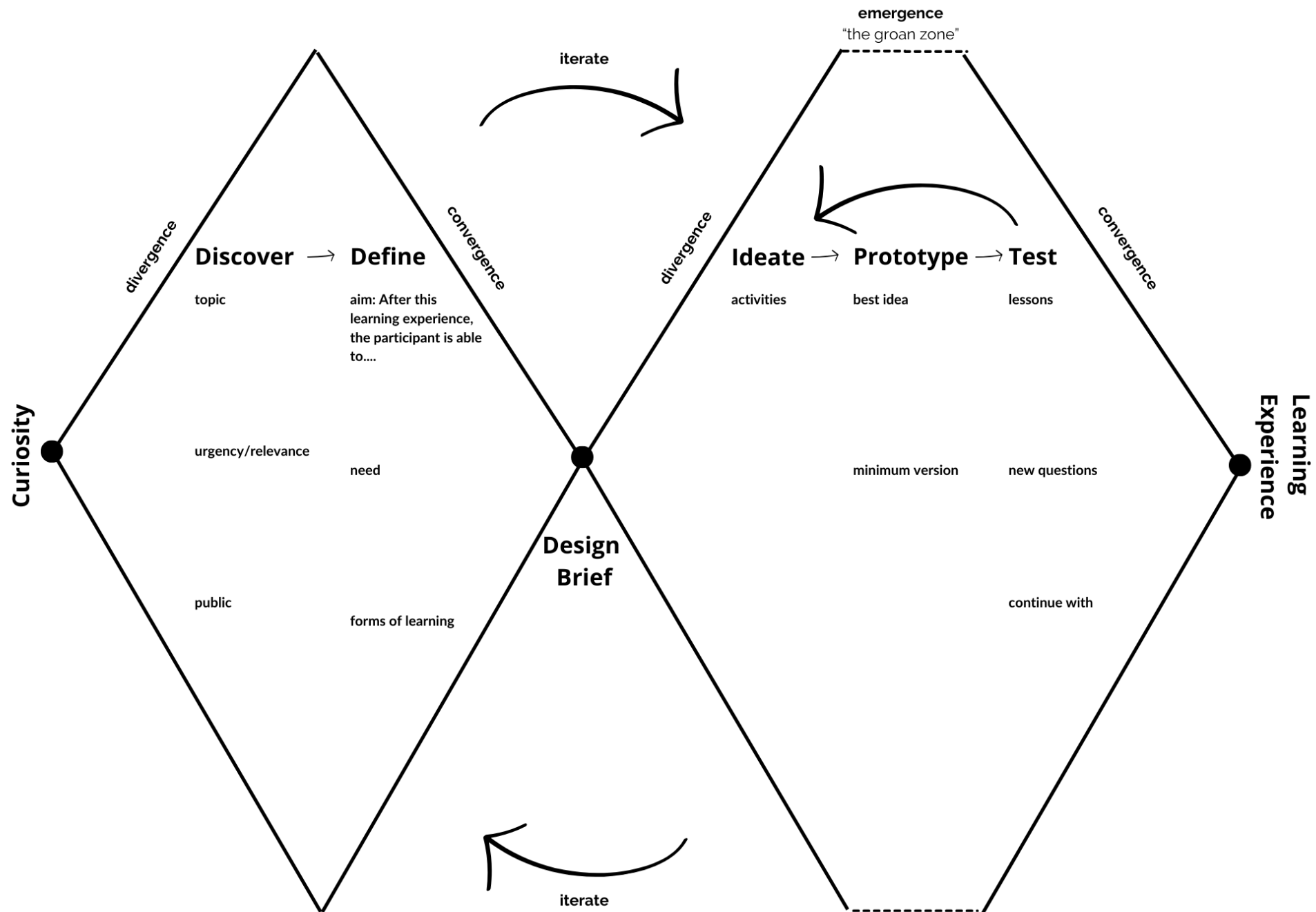
**What kind of learning experiences
are needed to re-imagine tomorrow?**

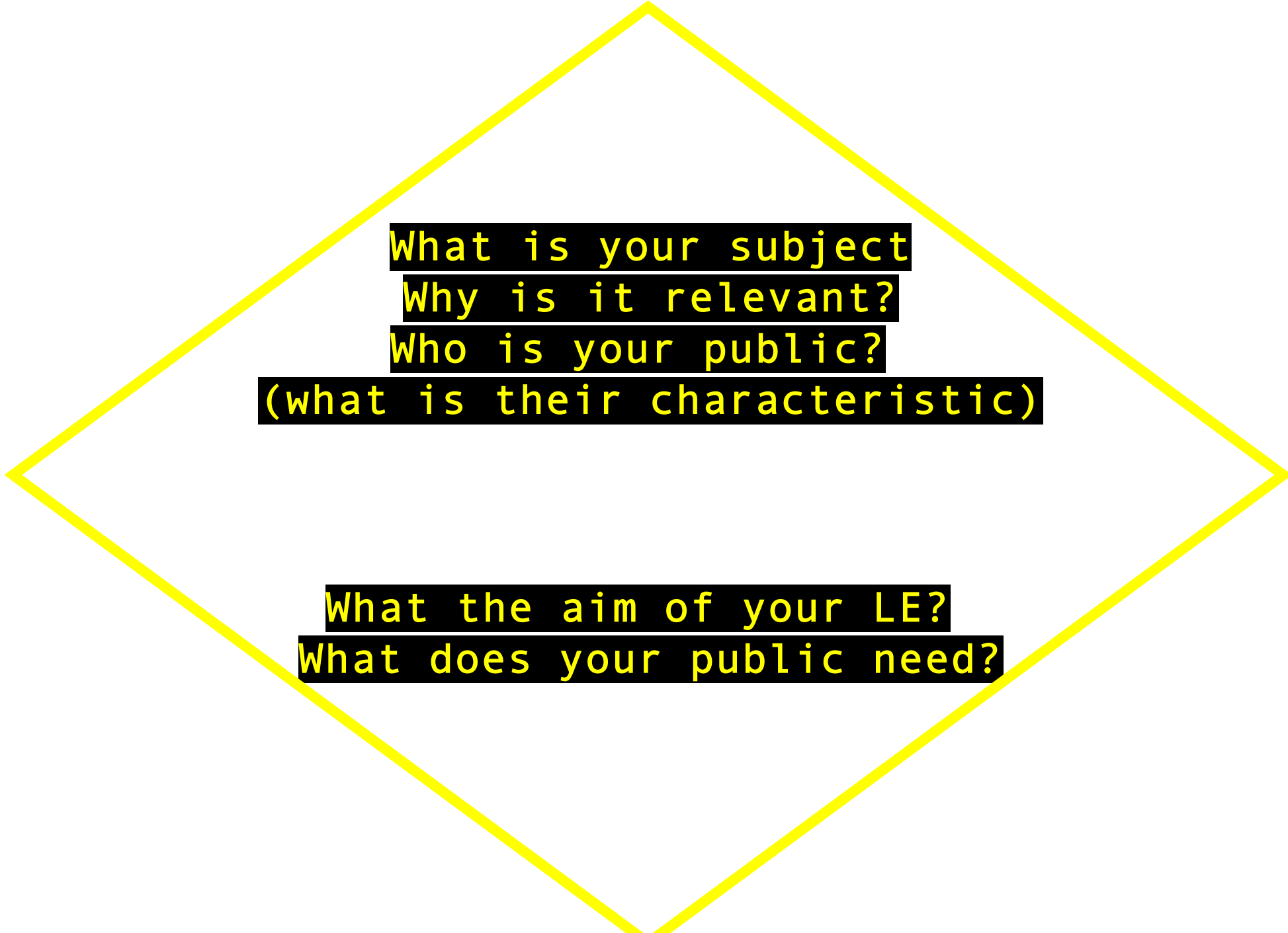


Today:

**strategies to compose
learning experiences**

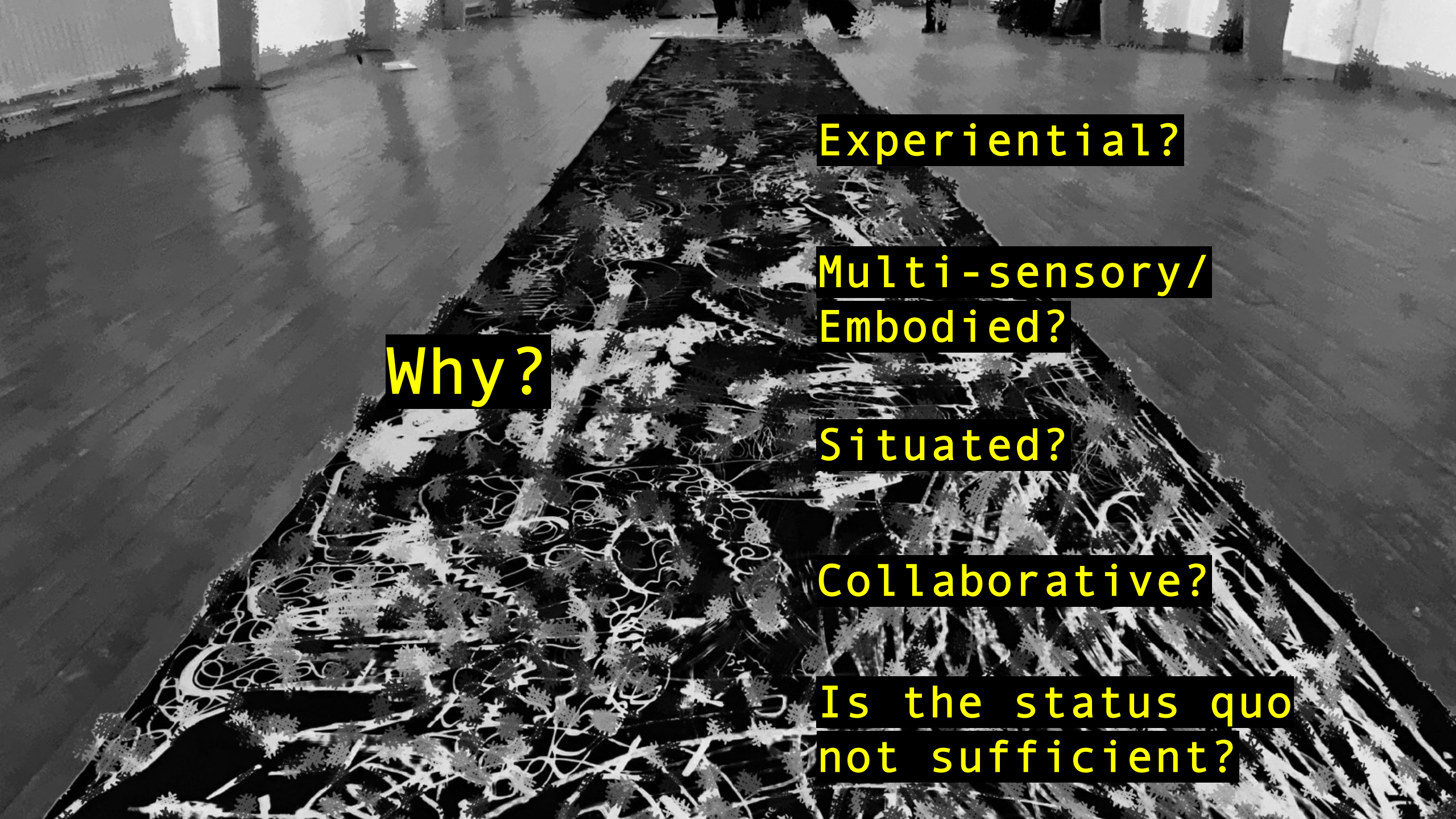






What is your subject
Why is it relevant?
Who is your public?
(what is their characteristic)

What the aim of your LE?
What does your public need?



Experiential?

Multi-sensory/
Embodied?

Why?

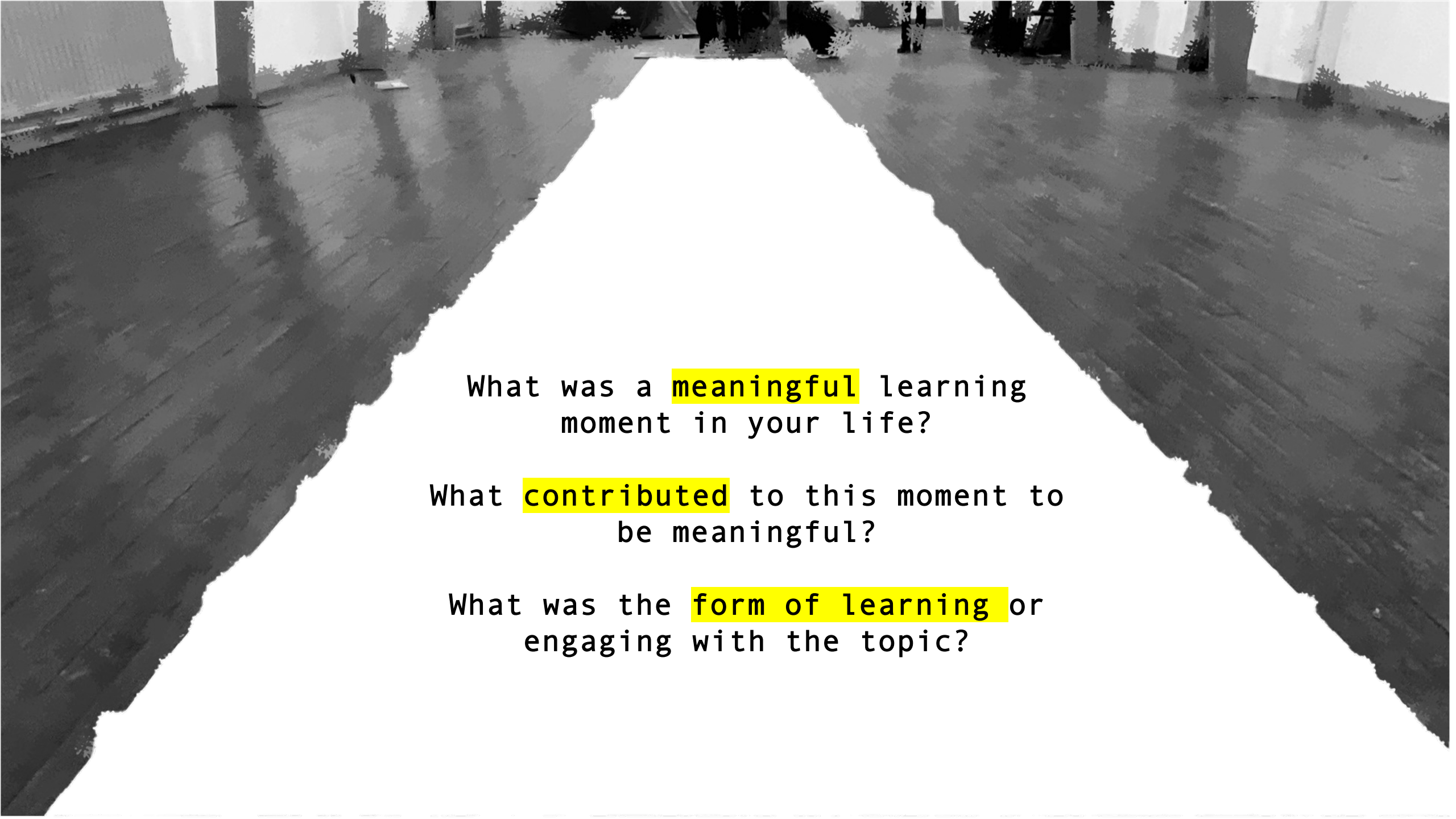
Situated?

Collaborative?

Is the status quo
not sufficient?



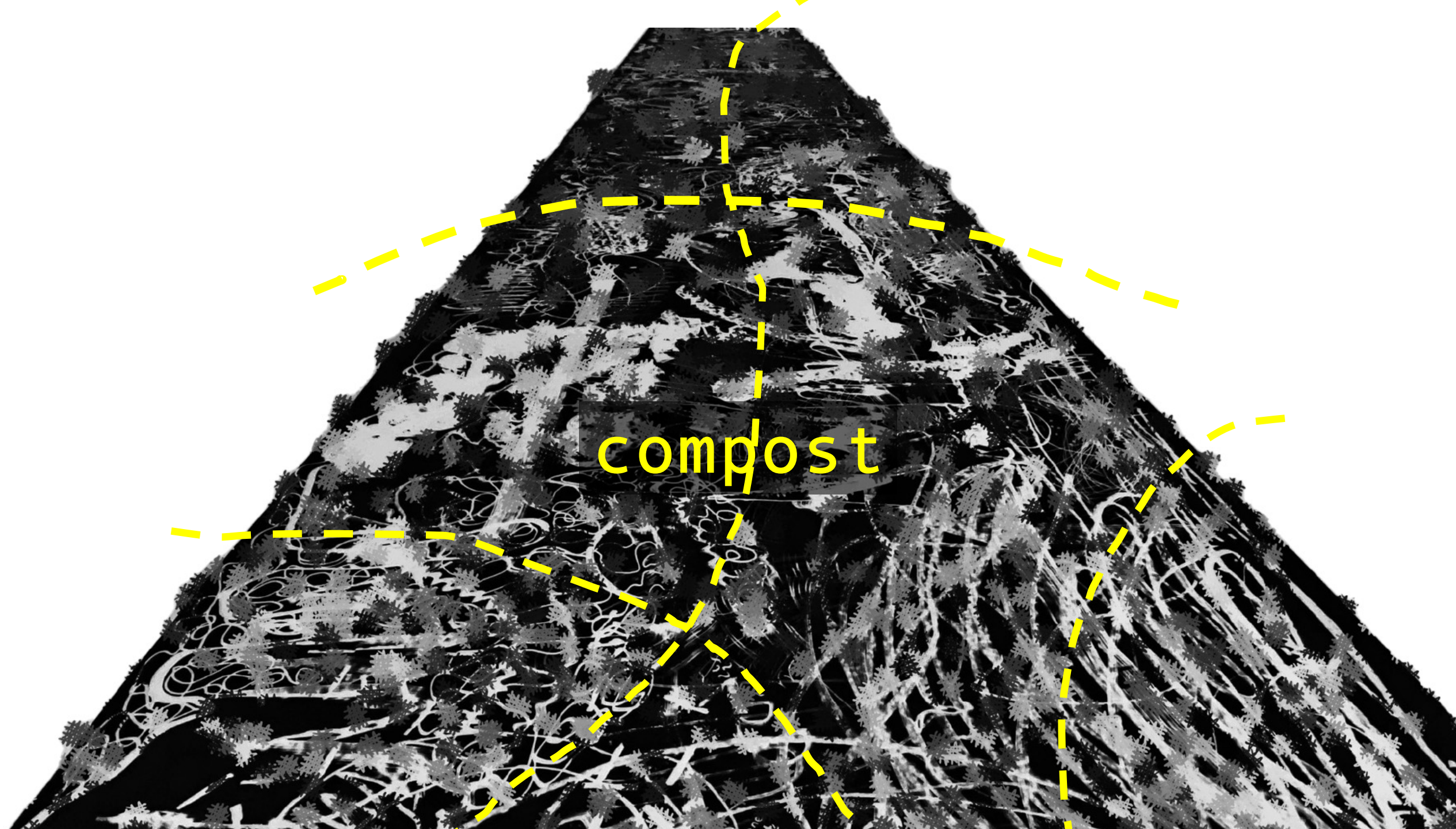
the compost pile



What was a **meaningful** learning
moment in your life?

What **contributed** to this moment to
be meaningful?

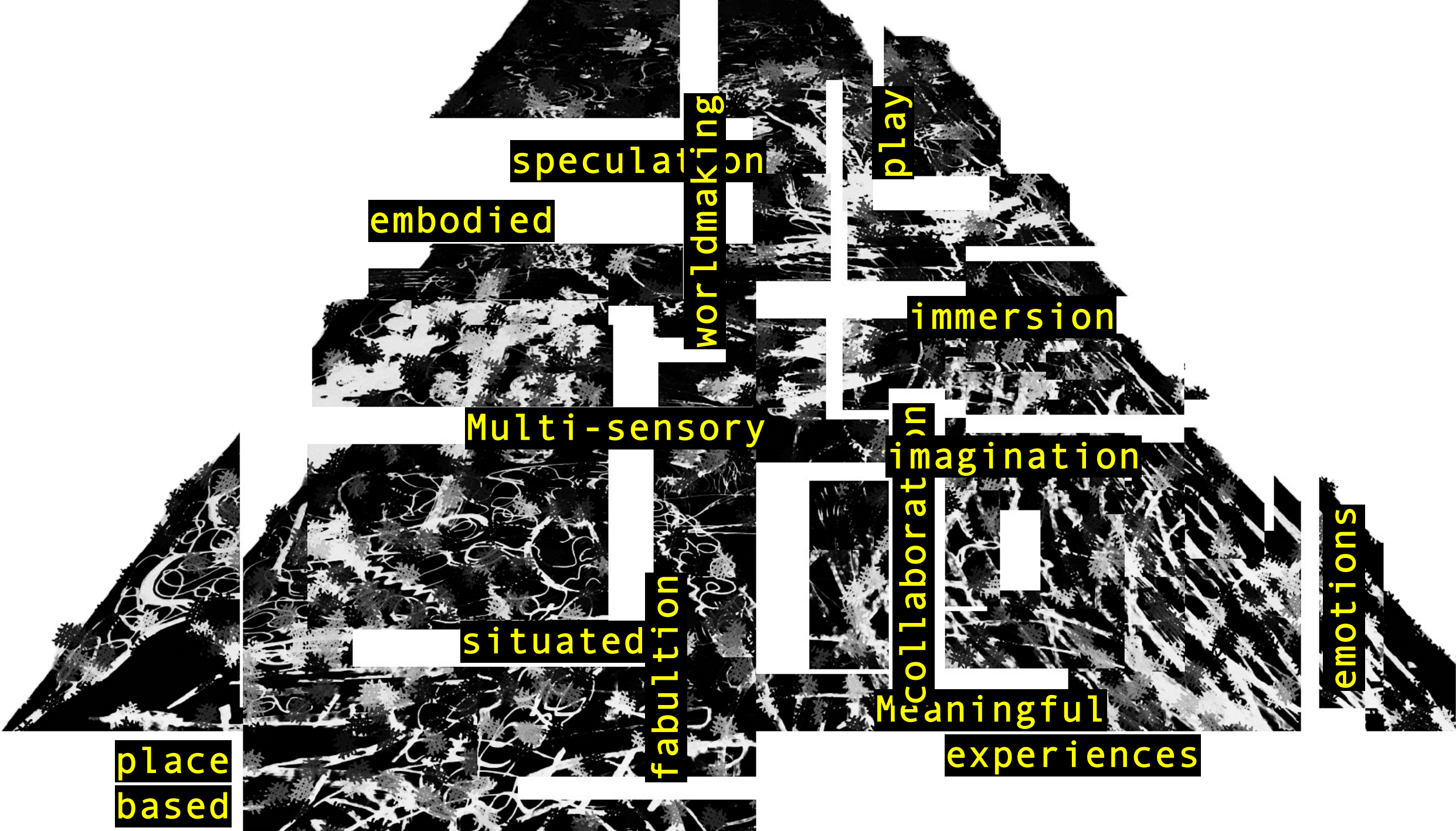
What was the **form of learning** or
engaging with the topic?



compost



compose



speculation

embodied

worldmaking

play

immersion

Multi-sensory

imagination

situated

fabulation

collaboration

Meaningful
experiences

emotions

place
based

yes

and

and

and

and

and

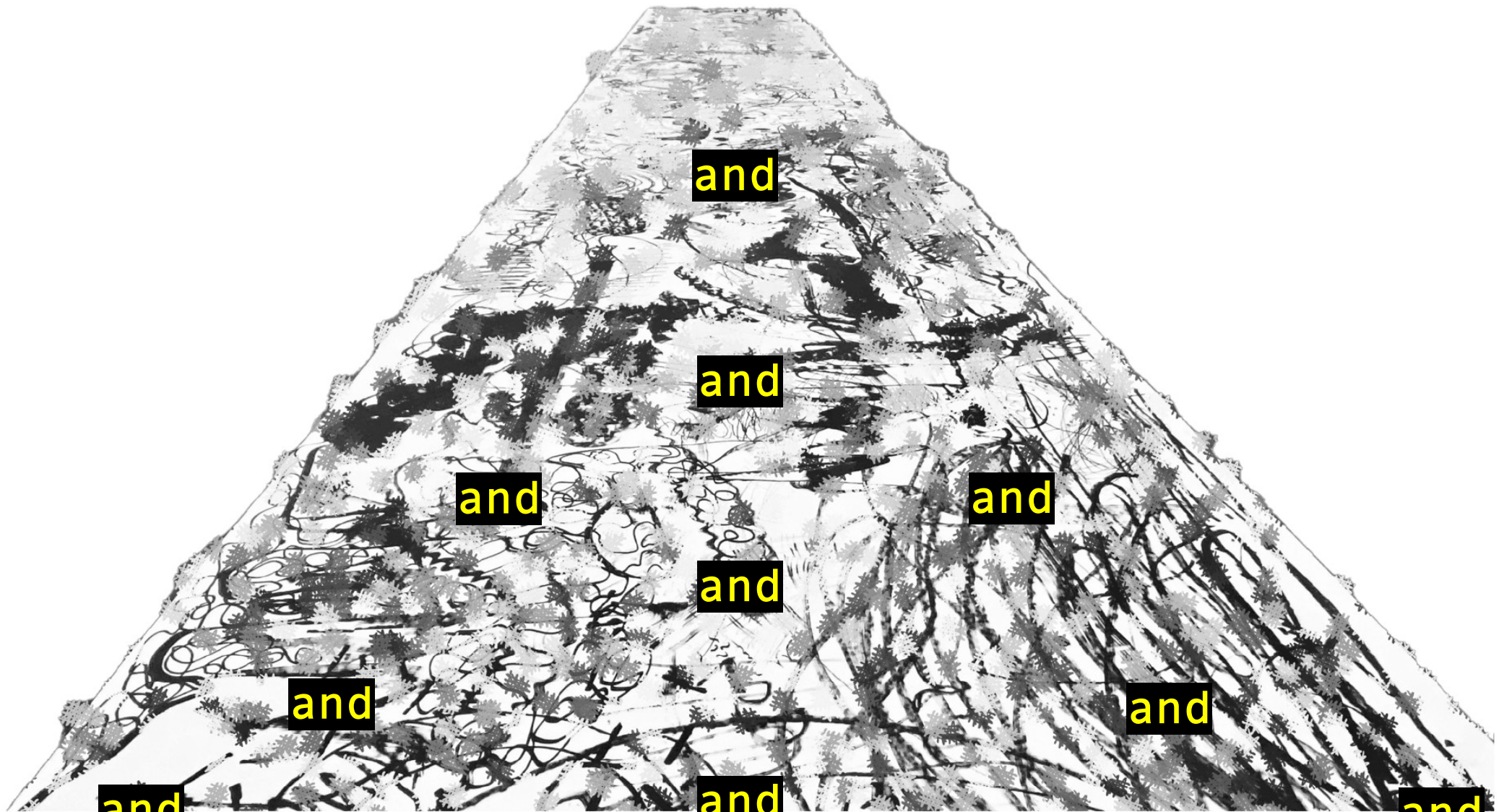
and

and

and

and

and





1. **individually**: **come up with 2 ideas** for activities that answer the design brief, on 2 different papers. - 2 min

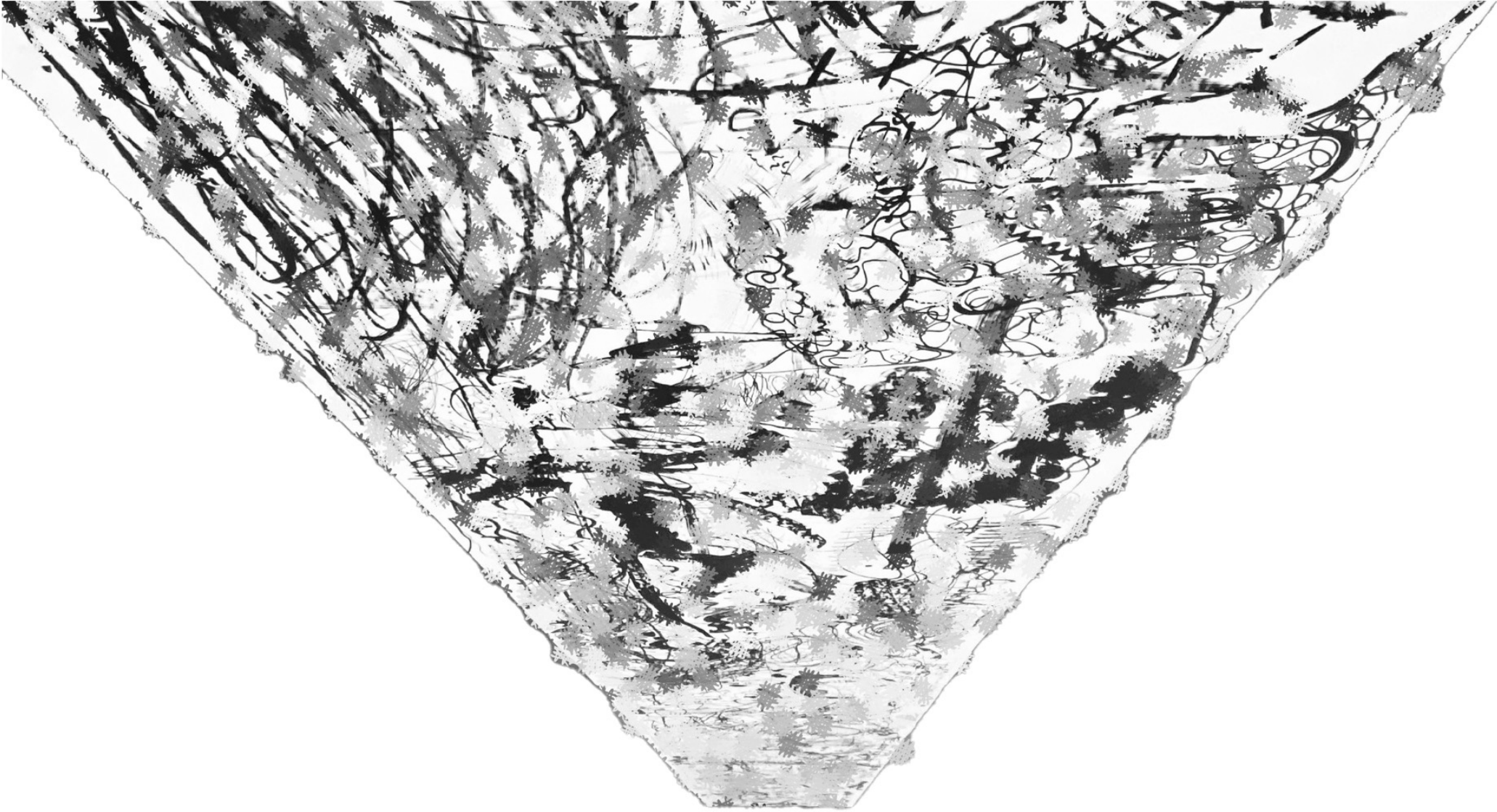
2. **Rotate the ideas** : Give your ideas to the person left from you.

3. **Add**: Make the idea of your team member even better, crazier, more absurd. No limitations, everything is possible. - 2 min

4. **Rotate** again and add again until you get your own ideas back. - 4 min

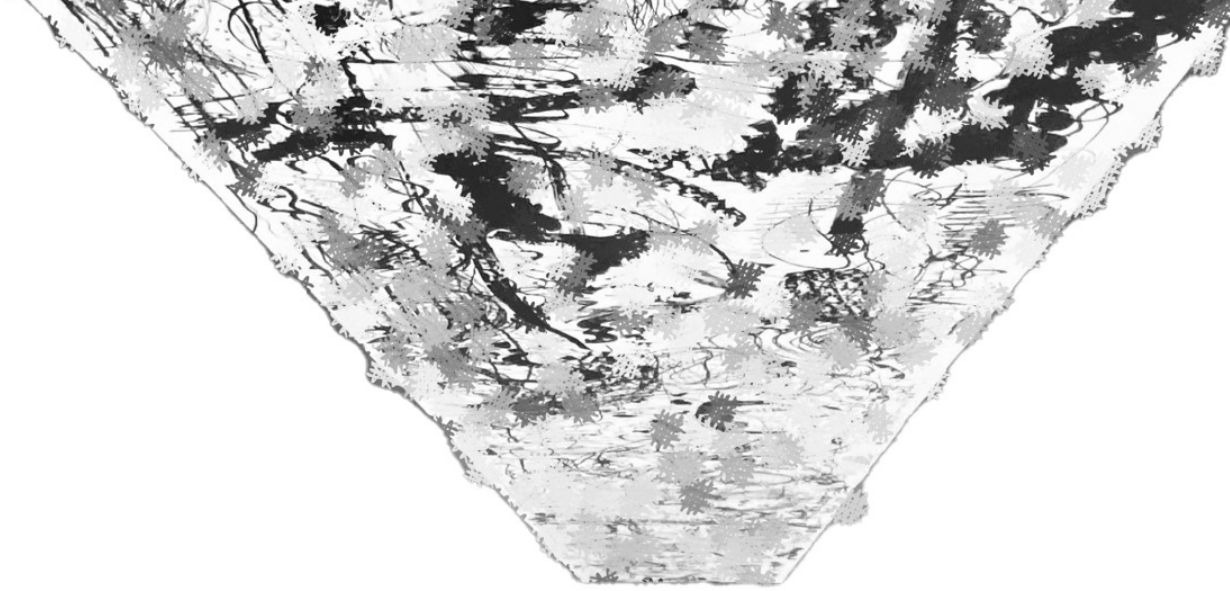
5. **Discuss** all ideas with the group - 8 min

Choose the one you like the most and write it down on your worksheet under *Prototype- best idea*. - 2 min

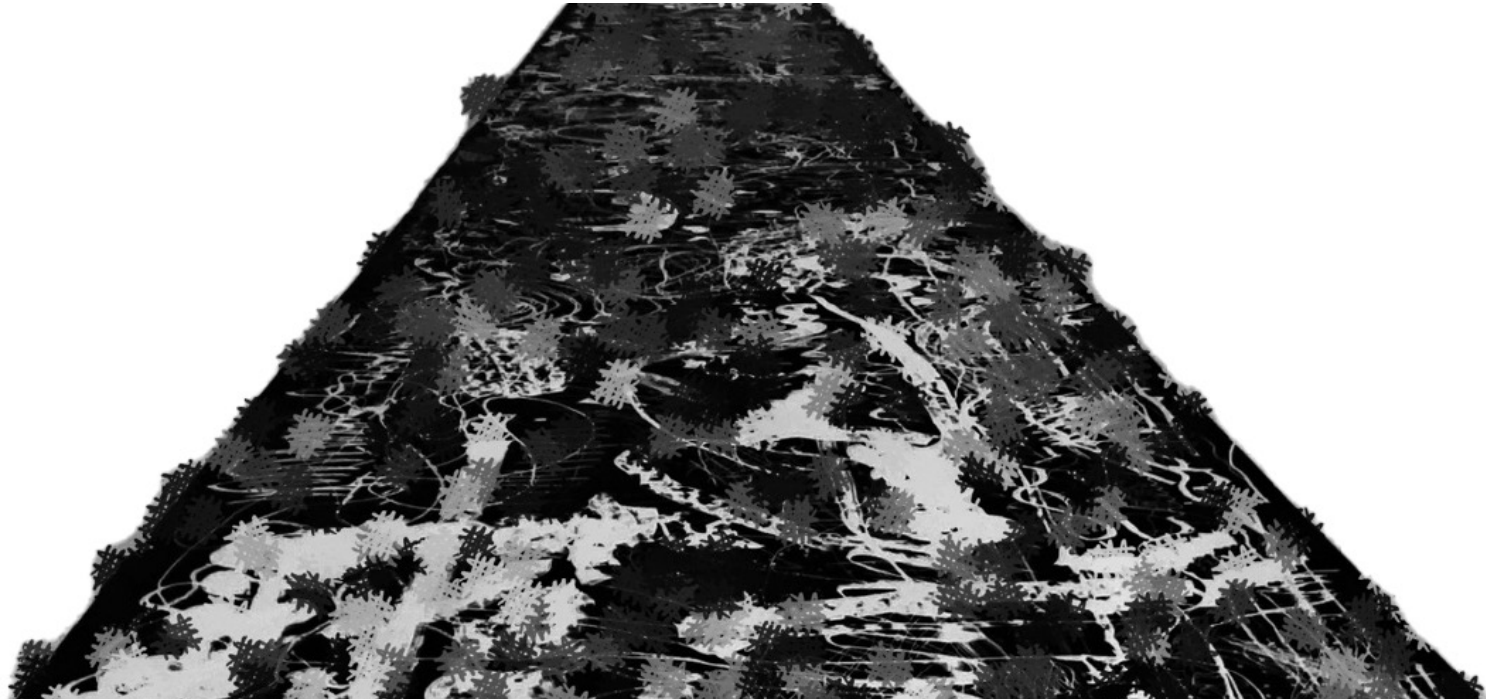


rapid prototype

What would the LE look like & how would it work?



exchange





new questions

ideas

formats

experiments

reflections

